

# Week 10: Editing really starts

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Monday:

-Finally back to the masters. Gosh I feel like time is just slipping away, but everyone is telling me that everything is going fine... I guess I should just believe them...

-I feel like not knowing how to edit correctly, or really by not having a system is really getting in my way. The plan I can see now is to just follow the bubbles I have in my story board and peice together the video clips from that.

-Finding an editing workflow that allows a reflected approach to the craft you're demonstrating will be key to making the guide, because this is not easy.

I've found myself using two work-flow routines:

1. Script-based
  - a. Look at the script, find the source clip that contains that skill
  - b. Import clip
  - c. In source monitor, in full screen, set in and out points for that clip
  - d. Put in sequence
2. Clip based
  - a. Look through source clips
  - b. Find one with an important skill
  - c. Import clip
  - d. With source montior in full screen set in and out points
3. For both
  - a. Copy and paste source clip to make multiple clips for the sequence
  - b. Gather source clips in one bin for easy sorting
  - c. Setting in and out points with the understanding that in the next round of editing I'll be paring down the clips even more, editing directly in the sequence

I may have just discovered how you're actually supposed to do it in Premiere. If you set in and out points, drag the clip into the sequence, then just set new points in the source clip and drag that into the sequence, boom, they're both just there, and perfectly fine. You then drag each clip back into the source monitor to later adjust the in and out points.

Working on editing these together really proves the point that to actually learn something you need to try it in the context of a real project. Just today I've learned so much.

Maybe a better workflow is:

4.
  - a. Import clips from media browser based on storyboard
  - b. Once everything is imported go through to set in and out points
    - a. As each clips gets ins and outs, add it to the sequence, one clip can get multiple points by dragging it into the sequence for each set
  - c. Now that the sequence is set the cleaning up can begin
  - d. If any shots are missing go back to the media browser to import additional media

It's now 7pm, but I've make sub-clips for all of the clips for the first two videos. I'm very very happy about that, because I can now, finally, see how all this is going to fit together and look as a completed series of videos.

Conversation with Clara:

Clara recommends keeping a word-file within each folder describing what's in the folder, that way I can search the document for which folder contains the, say "warping" clips  
-Make subclips using right click after setting up in and out point, name the subclips something logical and searchable  
-Move subclips into bins associated with each video being made

-Use a skeleton, either audio narration or storyboard to set up the order of the clips

-Voiceover based on what's shown in the

-One project file per course! Too many project files slow the whole work flow down. Bins of each video, that's where the individual sequences go. Having one project also allows sharing clips between them.

-In export, export each sequence as it's own video.

-Make sure your video starts and ends with a black screen.